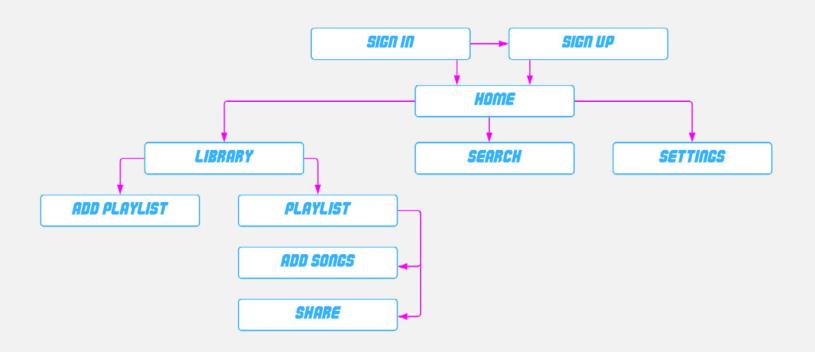
# TO THE MAX 80's Music Player



### USER FLOW

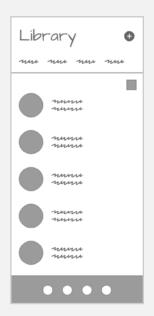


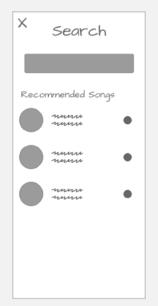


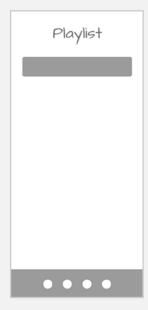
### LOW-FIDELITY WIREFRAMES

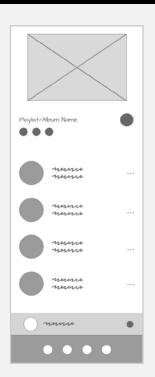








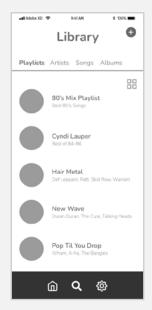


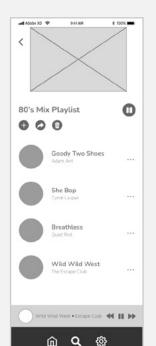


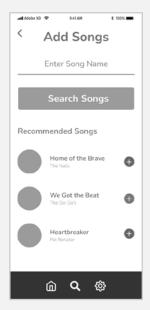
## MID-FIDELITY WIREFRAMES

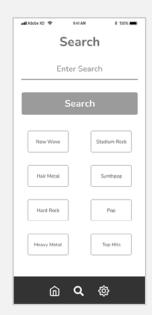












### 80'S MUSIC APP

### Radical, Retro, Extreme

#### **Colors**



#### **Typography**

Nunito

Life's the same I'm moving in stereo

Life's the same I'm moving in stereo

Commando

LIFE'S THE SAME I'M MOVING IN STEREO

Streamster

Life's the same I'm moving in stereo

#### Quotes

"Gag me with a spoon."

"By The Power Of Greyskull!"

"Roads?! Where we're going We don't need roads!"

#### **Imagery and Textures**











## **MOCKUPS**













## *MOCKUPS*





### WHAT I LEARNED

I was very excited to be creating a project based on the 80's! I am a huge fan of 80's music and really anything from that decade.

This was my first project and I really enjoyed the whole process from competitive analysis, creating low-fidelity wireframes, designing a mood board and finally putting it all together in my final wireframes.

Overall, I was very happy with my first project. Looking back I would definitely iterate more on my screens and perform more user testing and preference testing.

